



Good Samaritan

February 21, 2021 Luke 10:25-42

Use this resource at home to guide your household's daily devotions.



Pray: Light a candle. Open your devotion with prayer.

God of wisdom, you challenge us to expand our minds to your inclusive view of the world. Teach us to welcome the stranger whoever they may be, and to open ourselves to having our minds changed and our hearts transformed, for the sake of Jesus our Lord. Amen.



Read: Read the key verses from Sunday's reading.

"Which of these three, do you think, was a neighbor to the man who fell into the hands of the robbers?" He said, "The one who showed him mercy." Jesus said to him, "Go and do likewise." (Luke 10:36-37)



Reflect: Reflect on the scripture summary.

Through the parable of the Samaritan and his words to Martha, Jesus challenged his hearers to think differently, to open themselves to the possibility that their ideas of right and wrong might be off just a bit.



Connect: Connect in conversation with others in your

What was a high point of your day? What was a low point?

Are you set in your ways? What ideologies might you challenge in yourself? What might you be wrong about?

What is hospitality? In what ways are you hospitable? Who is easy to host? Who is difficult? Why?

For the littles: What's your favorite way to help?



Bless: Close your devotion with a blessing.

May God shake your beliefs about right and wrong. Amen.



Do: By acting on what we learn, we make God's word come alive. Do the following activity this week.

Talk to someone of a different faith tradition about their faith. How does it shape them? What is different about your traditions? What is similar?



Go Deeper: Visit clergystuff.com/daily-devotions.

Monday: The Lord's Prayer and Persistence in Prayer, Luke 11:1-26 Tuesday: Jesus Criticizes Pharisees and Lawyers, Luke 11:27-54

Wednesday: Parable of the Rich Fool, Luke 12:1-21

Thursday: Do Not Worry, Luke 12:22-34

Friday: Be Alert, Luke 12:35-48

Saturday: Jesus the Cause of Division, Luke 12:49-59